

# EVERGREEN ACADEMY OPT

## S.T.E.A.M. FAIR

SCIENCE, TECHNOLOGY, ENGINEERING,  
THE ARTS AND MATHEMATICS

**APRIL 18, 2024 | 5:30 - 7 PM**  
**EVERGREEN ACADEMY GYMNASIUM**

The S.T.E.A.M. Fair includes a Science Fair, Cardboard Challenge and an Art Showcase. There is something for everyone at this annual Evergreen event!

**For planning purposes, please denote your interest in participating (as an entrant) by scanning the QR code below and signing up!**

*Those who sign-up to participate in the Science Fair portion of the event by 8 PM on Sunday, 3/31 will receive a complimentary tri-fold board on Monday, 4/1, courtesy of the OPT!*

*This event is NON-COMPETITIVE  
and ALL ARE WELCOME.*

*Sign-up to participate today!*



# S.T.E.A.M. FAIR - SPRING 2024

**SCIENCE, TECHNOLOGY, ENGINEERING, THE ARTS AND MATHEMATICS**

## WHO

This event is open to everyone grades K-5! Each student participates at their own level - enthusiasm and a desire to learn and create are the essential requirements!

**NOTE: You do NOT need to enter a project to attend the in-person portion of the event! You also do NOT need to attend the in-person event to enter a project into the Fair!**

## WHAT

A voluntary, extra-curricular event that gives students a chance to have fun preparing and presenting a project for their friends and family. For those who choose not to enter a project, this is a fun evening dedicated to celebrating science, technology, engineering, the arts and mathematics! Projects are carried out and prepared entirely at home - no classroom time will be assigned.

## WHEN

The STEAM Fair will be held on Thursday April 18th, from 5:30-7:00pm, in the school gym. In addition, students will have a chance to view the exhibits with their classes during the school day.

## WHERE

This event will take place on campus, in the gymnasium. While this event will take place in-person, you DO NOT have to be present to enter a project.

## WHY

Because it's FUN! This is a wonderful opportunity for students to showcase their learning, build their thinking skills, increase their knowledge, think creatively, use problem-solving, practice presentation skills, build confidence, and experience the planning and follow through of their ideas to a completed project.

## MORE

Students can choose a topic for their project from any of the five areas: science, technology, engineering, the arts, or math.

Projects are carried out and prepared entirely at home - no classroom time will be assigned.

The STEAM Fair is a non-competitive event - each student's participation will be recognized, and the reward is in the enjoyment of the project, feeling proud of your work, and having fun the evening of the fair!

Parents are permitted and encouraged to help their children with their projects at an appropriate level.

**SCIENCE FAIR  
PROJECT  
INFORMATION**



**CARDBOARD  
CHALLENGE  
INFORMATION**



**Questions? Email [evergreenopt@outlook.com](mailto:evergreenopt@outlook.com)**